

Assignment 2

Assignment 2: Work Towards an Organizer

1. In a new Project (call it “First Organizer”, for instance), **reference your TimeUtility library**.
2. An organizer collects appointments. So, **define a class Appointment**, which holds two Dates, beginning and end, and three Times, beginning, end, and reminder. Add, whatever you like, e.g. a Boolean property “important”. Provide the necessary constructors and at least a method to update it and a ToString method. Maybe you can check whether a given date is in the past?

Test your class!

3. Finally, **create an Organizer class** which holds a List of Appointments. Its Operations should be Add, Update, Remove and Find an Appointment in the List. *For the time being, an Array of Appointments will do*. We will improve that later on. Right now, ONLY IMPLEMENT THE ADD method, and maybe FIND, leave the others blank. Simply add appointments to the array until it overflows. It is only a prototype....

Test your class!

That's it! But maybe you would like to quickly do yesterday's webbrowser?

**Please hand in your documented code together with your report.
Your report should start with the review exercise!**